

FPI - Chapter 4 - Matrix algebra - Summary

- * A matrix is an array of numbers
- * An $n \times m$ matrix has n rows and m columns
- * $A \pm B$ can only be calculated if A and B have the same dimensions
In this case you simply add or subtract the corresponding entries
- * kA , where k is a scalar (number), can be found by multiplying each entry of A by k .
- * $A \times B$ can be calculated only if the number of columns of A is equal to the number of rows of B

$$\text{If } A = \begin{pmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{pmatrix} \text{ and } B = \begin{pmatrix} b_{11} & b_{12} \\ b_{21} & b_{22} \end{pmatrix}$$

$$\text{then } A \times B = \begin{pmatrix} a_{11}b_{11} + a_{12}b_{21} & a_{11}b_{12} + a_{12}b_{22} \\ a_{21}b_{11} + a_{22}b_{21} & a_{21}b_{12} + a_{22}b_{22} \end{pmatrix}$$

- * Note that in general $AB \neq BA$
- * A linear transformation:
 - ① Involves only linear expressions of x and y
 - ② does not change the position of the origin.
- * Matrices can be used to represent linear transformations
The transformation $T: \begin{pmatrix} x \\ y \end{pmatrix} \rightarrow \begin{pmatrix} ax + by \\ cx + dy \end{pmatrix}$ is represented by $M = \begin{pmatrix} a & b \\ c & d \end{pmatrix}$
- * In general, the image of the point (x, y) under the transformation M is given by $M \begin{pmatrix} x \\ y \end{pmatrix}$
- * You should be able to identify matrices representing the following transformations
 - Rotation about $(0, 0)$ of angles that are multiples of 45°
 - Enlargement with centre $(0, 0)$, scale factor k .

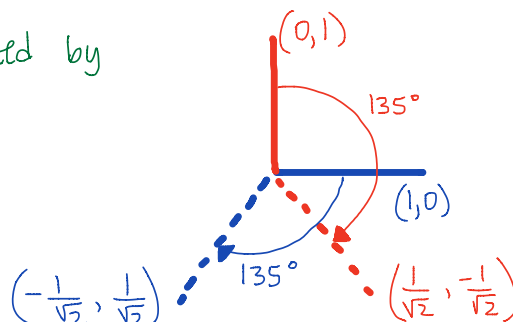
- Reflection along the axes or the lines $y = \pm x$.

* To identify the transformation represented by a matrix, consider the two columns of the matrix. Each of these corresponds to the images of $\begin{pmatrix} 1 \\ 0 \end{pmatrix}$ and $\begin{pmatrix} 0 \\ 1 \end{pmatrix}$, respectively.

eg. Identify the transformation represented by

$$M = \begin{pmatrix} -\frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} \\ -\frac{1}{\sqrt{2}} & -\frac{1}{\sqrt{2}} \end{pmatrix}$$

Hence, M represents a rotation about $(0,0)$ through 135° clockwise.



* If $A = \begin{pmatrix} a & b \\ c & d \end{pmatrix}$ then $A^{-1} = \frac{1}{ad-bc} \begin{pmatrix} d & -b \\ -c & a \end{pmatrix}$

- $AA^{-1} = A^{-1}A = I = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$

- $\det A = ad - bc$

* Note that A^{-1} exists only if $\det(A) \neq 0$. If $\det(A) = 0$ then A is known as a singular matrix.

* If A and B are non-singular matrices then $(AB)^{-1} = B^{-1}A^{-1}$

* Area of image = Area of object $\times |\det(M)|$ where M is the matrix representing the transformation applied

* Matrices can be used to solve simultaneous equations

eg.
$$\begin{cases} 4x - y = 11 \\ 3x + 2y = 0 \end{cases} \Rightarrow \begin{pmatrix} 4 & -1 \\ 3 & 2 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} 11 \\ 0 \end{pmatrix}$$

Consider $A = \begin{pmatrix} 4 & -1 \\ 3 & 2 \end{pmatrix}$. Then $A^{-1} = \frac{1}{11} \begin{pmatrix} 2 & 1 \\ -3 & 4 \end{pmatrix}$

Hence, $\begin{pmatrix} x \\ y \end{pmatrix} = A^{-1} \begin{pmatrix} 11 \\ 0 \end{pmatrix} = \frac{1}{11} \begin{pmatrix} 2 & 1 \\ -3 & 4 \end{pmatrix} \begin{pmatrix} 11 \\ 0 \end{pmatrix} = \begin{pmatrix} 2 \\ -3 \end{pmatrix}$

ie $x=2, y=-3$